

FIG.1

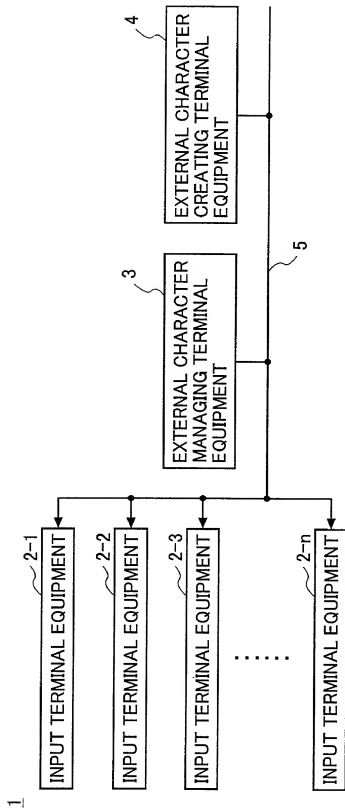


FIG.2

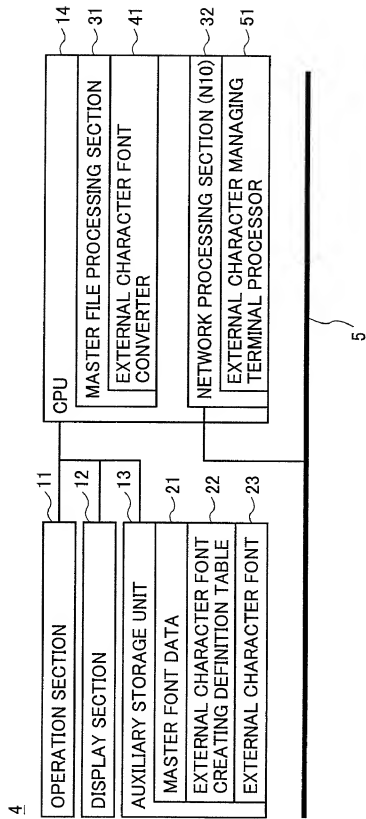
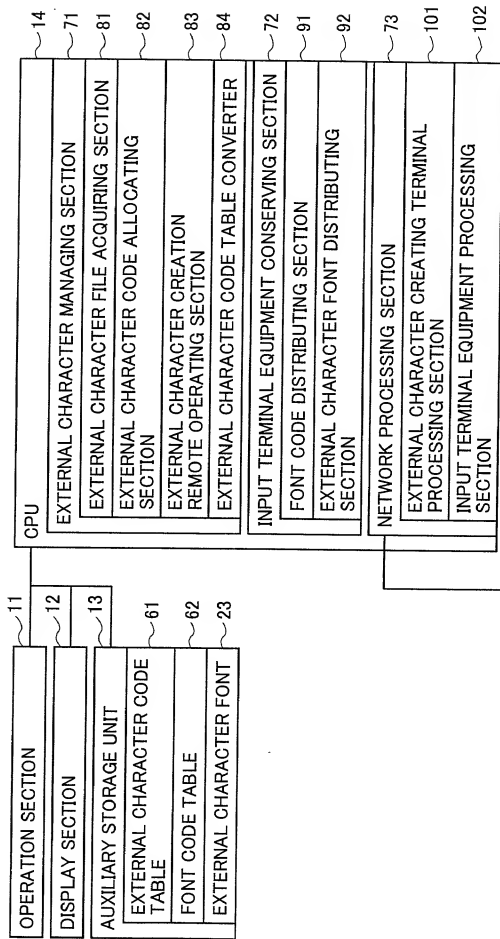


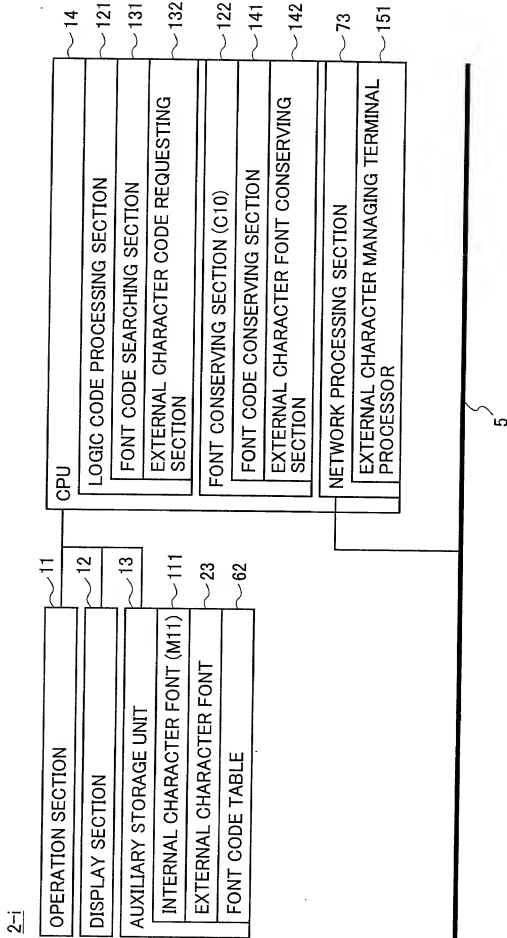
FIG. 3

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FIG.4





# FIG.7

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LOGIC CODE	FONT CODE
0x00 00 0065	0x3000
:	:
0x00 00 01BF	0x306F
:	:
0x00 00 0BDB	0x6D88
:	:
0x00 00 2775	0xFFFF
:	:
0x00 00 59FB	0xFFFF
:	:
0x00 00 FC52	0xFFFF

# FIG.8

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LOGIC CODE	EXTERNAL CHARACTER CODE (FONT CODE)
0x00 00 2775	0xE000
0x00 00 59FB	0xE001
:	:
0x00 00 FC52	0xF8FF

# FIG.9

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EXTERNAL CHARACTER CODE (FONT CODE)	LOGIC CODE
0xE000	0x00 00 2775
0xE001	0x00 00 59FB
:	:
0xF8FF	0xFF FF FFFF

# FIG.10

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LOGIC CODE	FONT CODE
0x00 00 0065	0x3000
:	:
0x00 00 01BF	0x306F
:	:
0x00 00 0BDB	0x6D88
:	:
0x00 00 2775	0xE000
:	:
0x00 00 59FB	0xE001
:	:
0x00 00 FC52	0xF8FF

# FIG.11

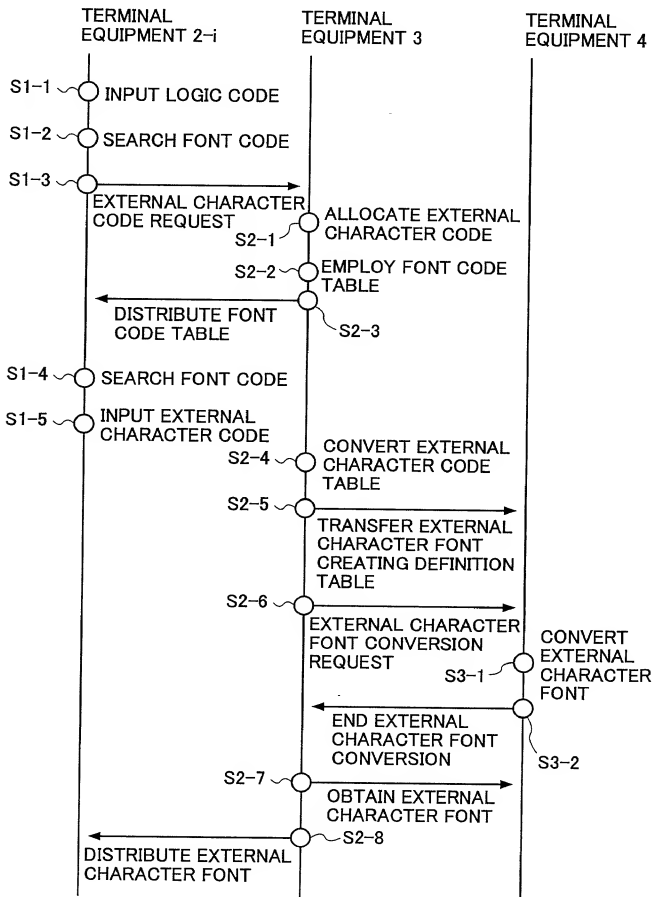




FIG.12

The diagram shows a rectangular dialog box titled "KANJI SEARCH" with a close button (X) in the top right corner. The dialog box contains several input fields and labels:

- 162**: Points to the "KANJI SEARCH" title bar.
- 164**: Points to the "LOGIC CODE" label.
- 161**: Points to the rightmost input field.
- 163**: Points to the "FONT CODE" label.
- 165**: Points to the "JUDGE" label.
- 166**: Points to the bottom-most input field.

The dialog box contains the following text and controls:

- KANJI SEARCH**: Title bar text.
- LOGIC CODE**: Label for the first input field.
- FONT CODE**: Label for the second input field.
- JUDGE**: Label for the third input field.
- DEFINED**: Radio button label.
- UNDEFINED**: Radio button label.

# FIG.13

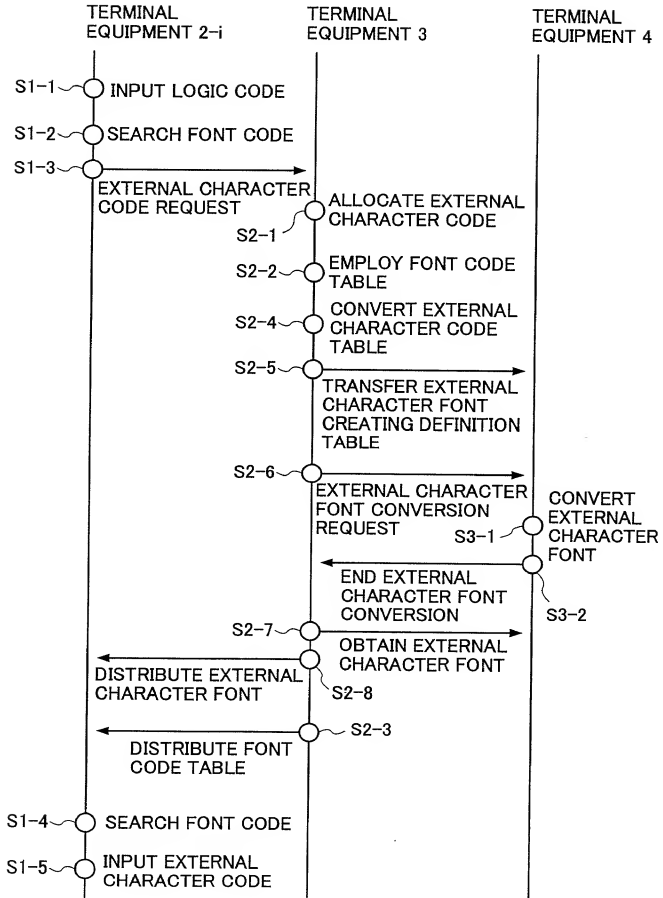
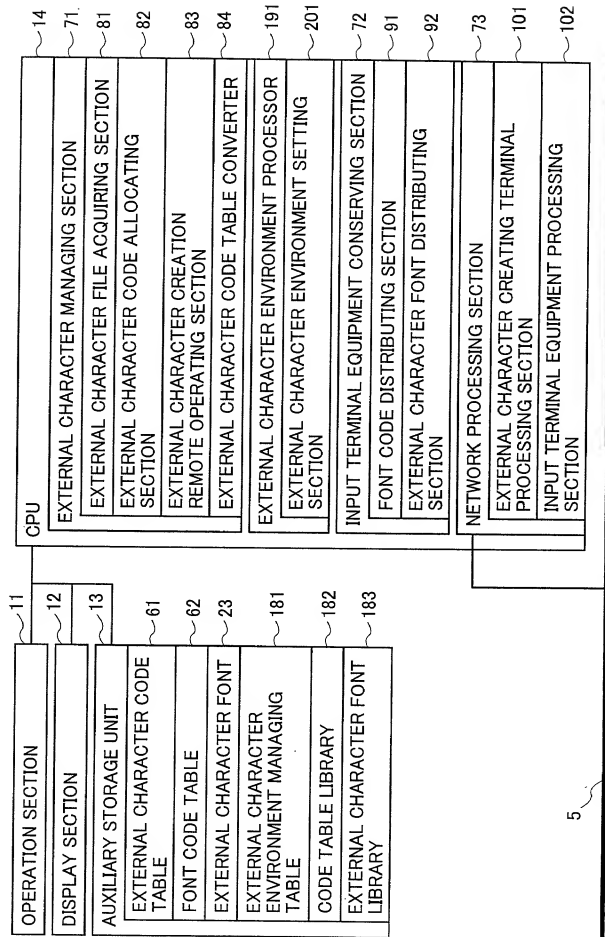


FIG. 14

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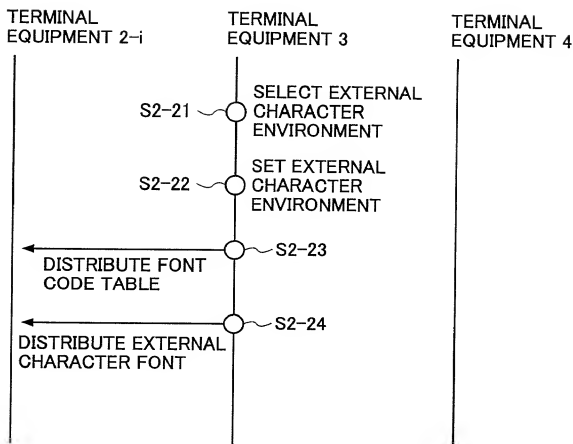
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FIG.15

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EXTERNAL CHARACTER ENVIRONMENT NAME	FONT CODE TABLE NAME	EXTERNAL CHARACTER CODE TABLE NAME	EXTERNAL CHARACTER FONT NAME
STANDARD EXTERNAL CHARACTER SET	foncode1.csv	gaicode1.csv	gaiji1.tte
EXTERNAL CHARACTER SET FOR CUSTOMER MANAGING REGISTER	foncode2.csv	gaicode2.csv	gaiji2.tte
EXTERNAL CHARACTER SET FOR HISTORIC ITEMS	foncode3.csv	gaicode3.csv	gaiji2.tte
:	:	:	:

# FIG.16



# FIG.17

